

EAST STUDENTS HAVE ACCESS TO MANY PROFESSIONAL-GRADE SOFTWARE PROGRAMS. THESE PROGRAMS INCLUDE GPS, GIS, CAD, GAMING, PAGE DESIGN, SOUND AND VIDEO EDITING, AND VIRTUAL REALITY SOFTWARE.

Softimage	Graphisoft
Image-Line	Multimedia Fusion 2
Solid Edge	Trimble
VersaCAD	Bentley MicroStation
Google Earth	Google SketchUp

Adobe Software:

After Effects	Dreamweaver
Encore	Fireworks
Illustrator	OnLocation
Photoshop	InDesign

SOME OF OUR CURRENT EAST PROJECTS INCLUDE:

- ◇ Designing and Implementing a Patio Container Garden Teaching Model and Video Tutorials
- ◇ 3-D Hydroponics Engineering for Sustainability
- ◇ Vermicomposting for Sustainability
- ◇ Stream Team: Drone GoPro Videography
- ◇ Web Design
- ◇ Outdoor Amphitheatre and Classroom
- ◇ Program Posters, Print and Video Media



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For more information about our EAST program, visit **The Knights of EAST** webpage at:

<http://knightsofeast.weebly.com/>

For more information about the EAST Initiative, visit their webpage at:

<http://www.eastinitiative.org/>

We'll always have
EAST.



EAST and YOU



*This could be the beginning of
a Beautiful Partnership*

**Environmental
And
Spatial
Technology**

EAST ~ EDUCATION IS DIFFERENT HERE

The **EAST Initiative** is a program that focuses on student-driven service projects through the use of the latest in technology.

Students seek out, plan, and complete projects that benefit themselves, other students, their school, and their communities. The students brainstorm together and then pick projects that interest them.

Some of these project ideas come from the community itself. Business owners, non-profit organizations, service groups, and individuals can contact the school, the EAST facilitator, or the students with their ideas.



How is EAST different?

EAST allows students to grow and learn based on their interests and real world experience. The student is responsible for their learning, which means they are taking ownership of what they are doing, and must



conceptualize what they will be doing. They experience every aspect of project management, from brainstorming, to role assignment, and getting credit for what they have done. Their ideas must meet certain criteria. They must take into consideration who will benefit, what kind of technology will they use, is it legal and ethical, and is it innovative. After the students have answered these questions, they work as project teams to accomplish their goals. The students must put together project proposals and timelines, then present them to the Facilitator,



tor, because this is a job.

The main emphasis in approving a project is “Will the student grow?” This program concentrates on students learning without the typical classroom stereotypes. EAST is a different type of learning environment. It is not the basic classroom setting. Students have more freedom on what they learn and how they learn, and we all know students learn better when they are actively involved in the process. EAST gives students that opportunity. It is different from any other learning environment out there and you have an opportunity to be a part of it!

